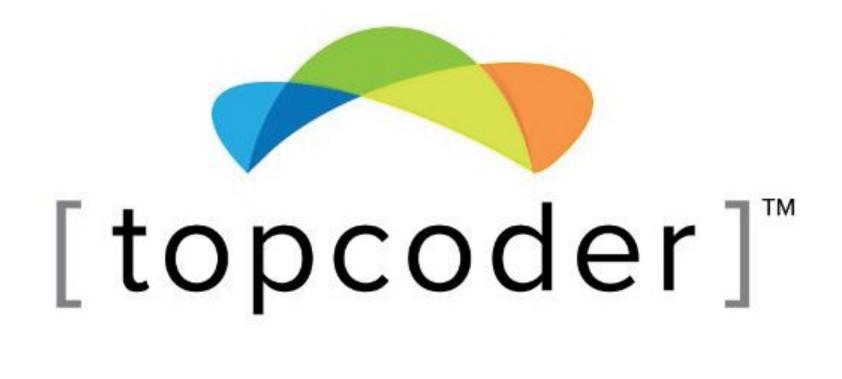
# Atelier: repurposing expert crowdsourcing tasks as micro-internships



Ryo Suzuki <sup>1</sup>, Niloufar Salehi <sup>2</sup>, Michelle S. Lam <sup>2</sup>, Juan C. Marroquin <sup>2</sup>, Michael S. Bernstein <sup>2</sup>

<sup>1</sup> University of Colorado Boulder

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#### FLASH TEAMS





Crowd work today is largely a dead-end job, offering few opportunities for career advancement and economic mobility.

The Future of Crowd Work [Kittur et al. 2013]

#### Crowd experts must be able to grow their skills.





Time spent learning is time spent not working.



They need to sacrifice their earnings to learn new skills



## Internship



#### Micro-internships:

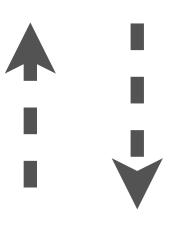
paid, mentored, real-world work experiences





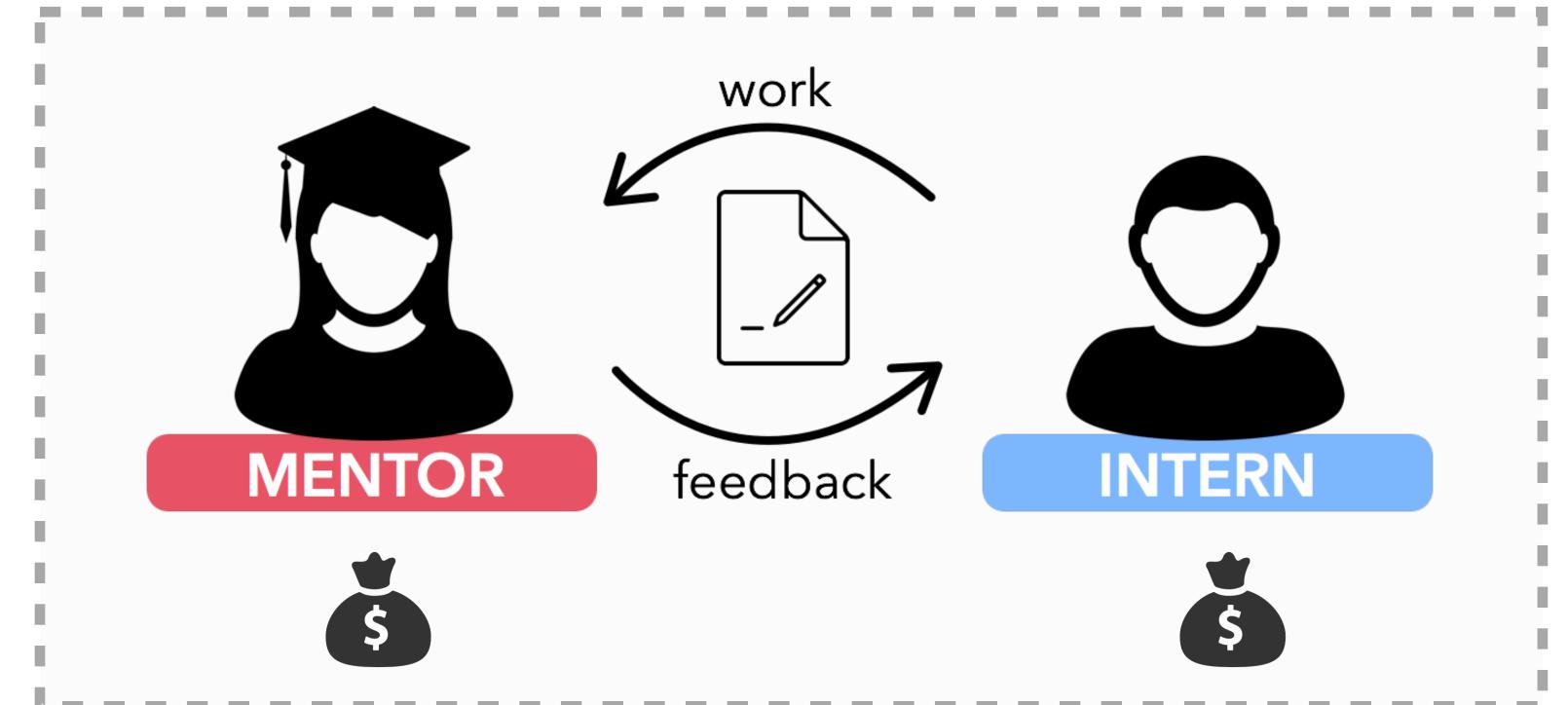
Job

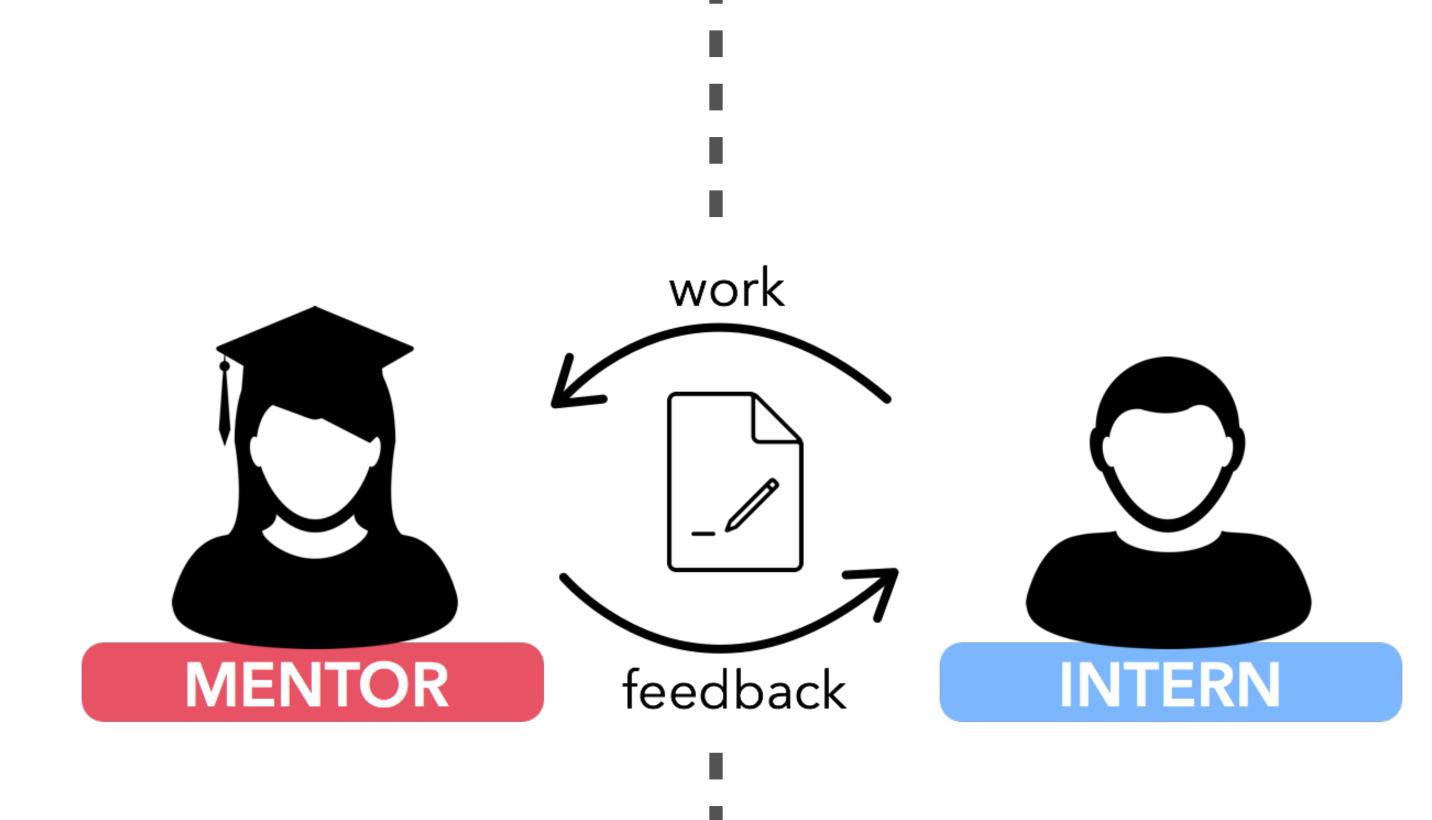












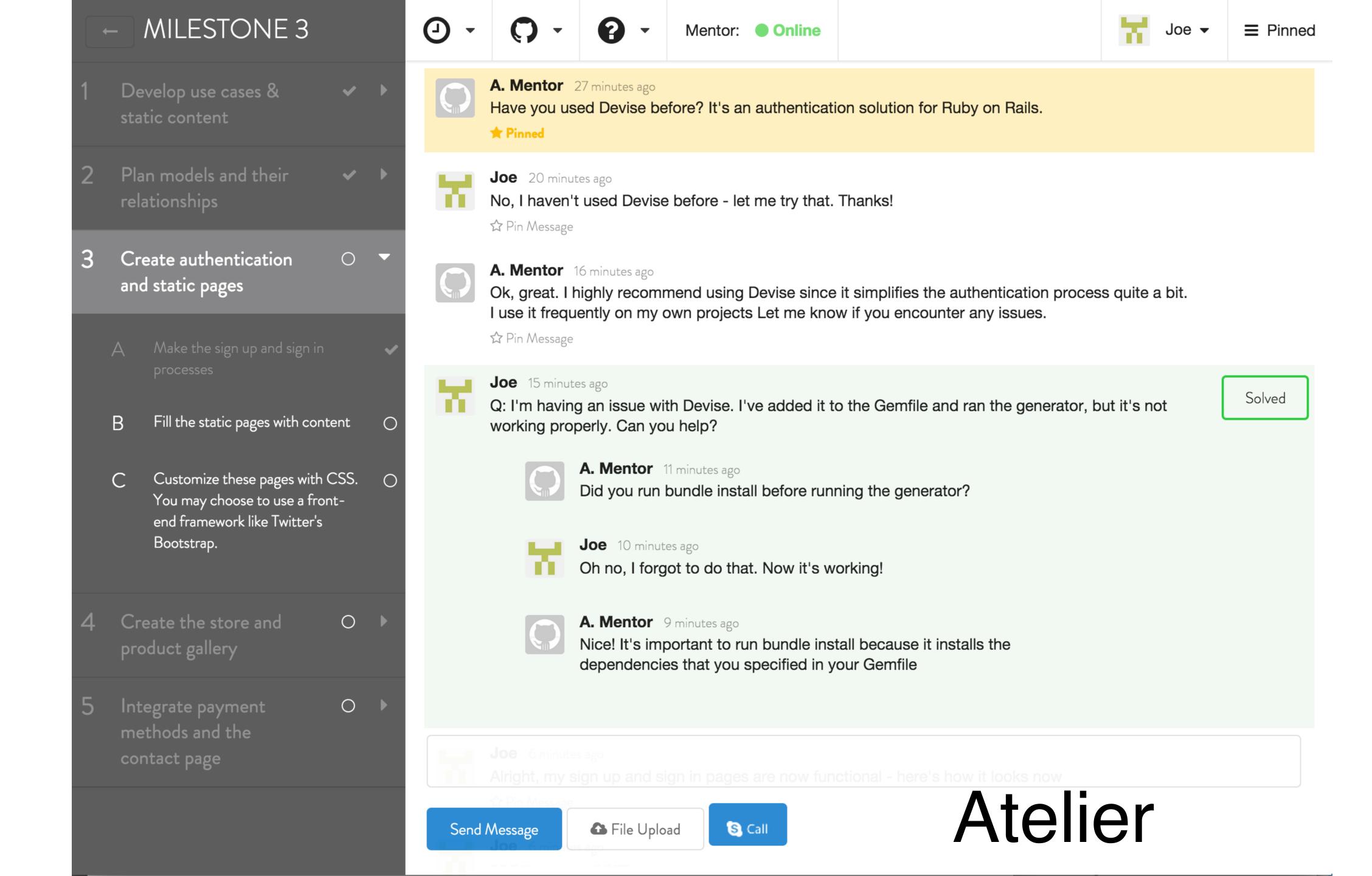
- Earn extra income
- Spend less time
- Intrinsic motivations

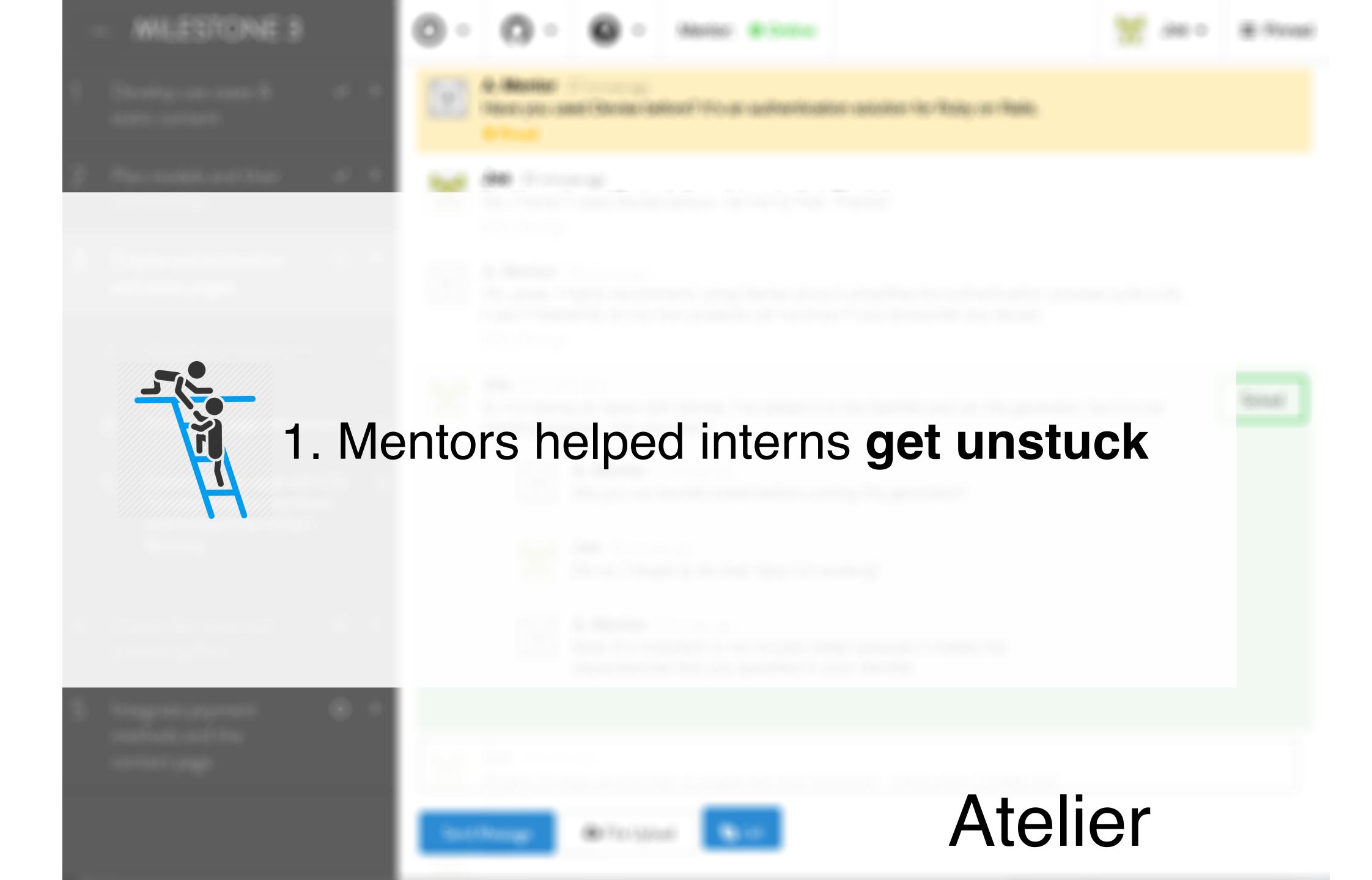


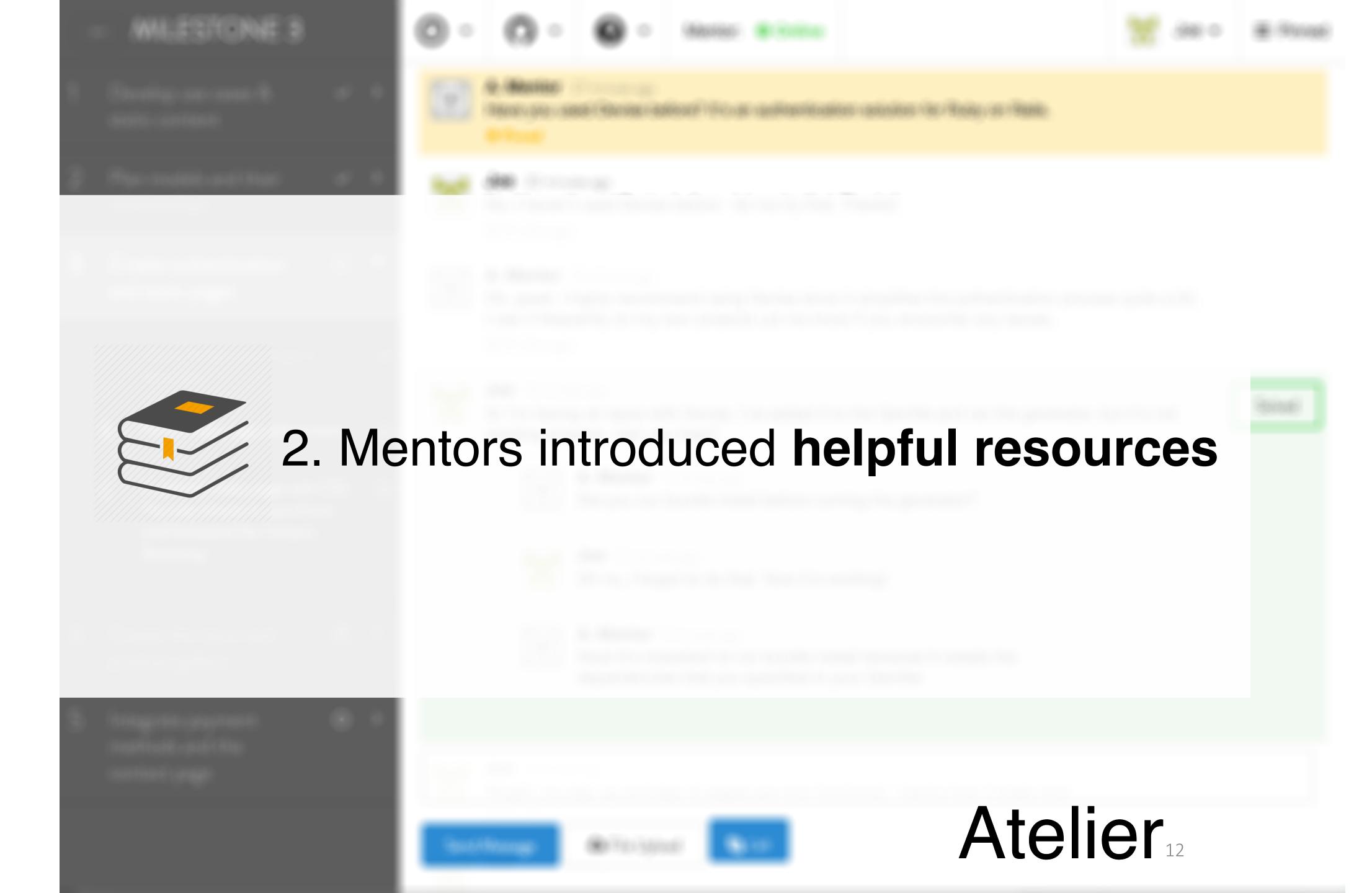
Practice while paid



Ratings for future tasks









3. Mentors shared best practice

Atelier



1. get unstuck



2. helpful resources



3. best practice

heavier use of Atelier



higher quality outcomes

Atelier

- micro-internships
- atelier
- evaluation
- Conclusion

- micro-internships
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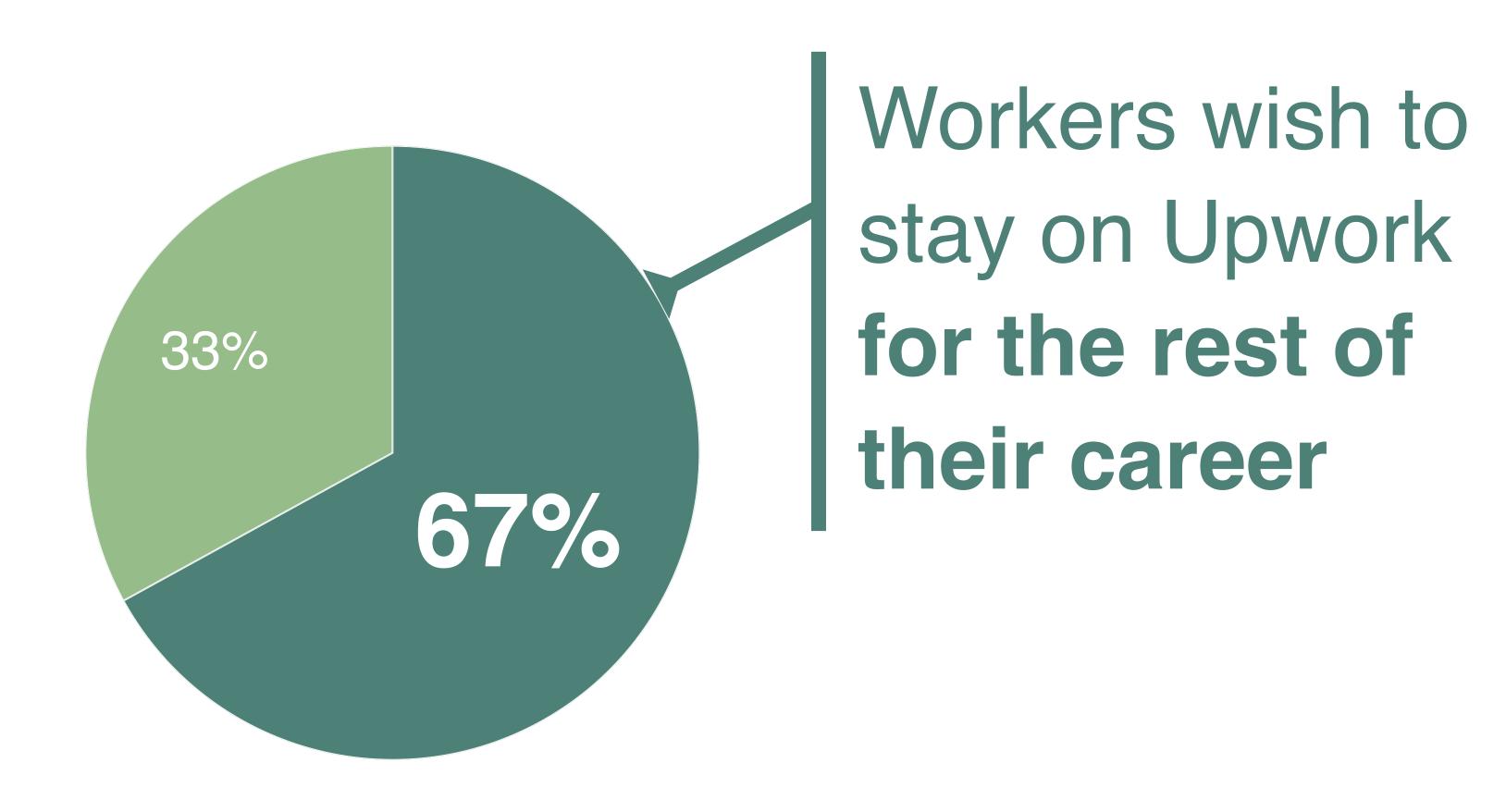


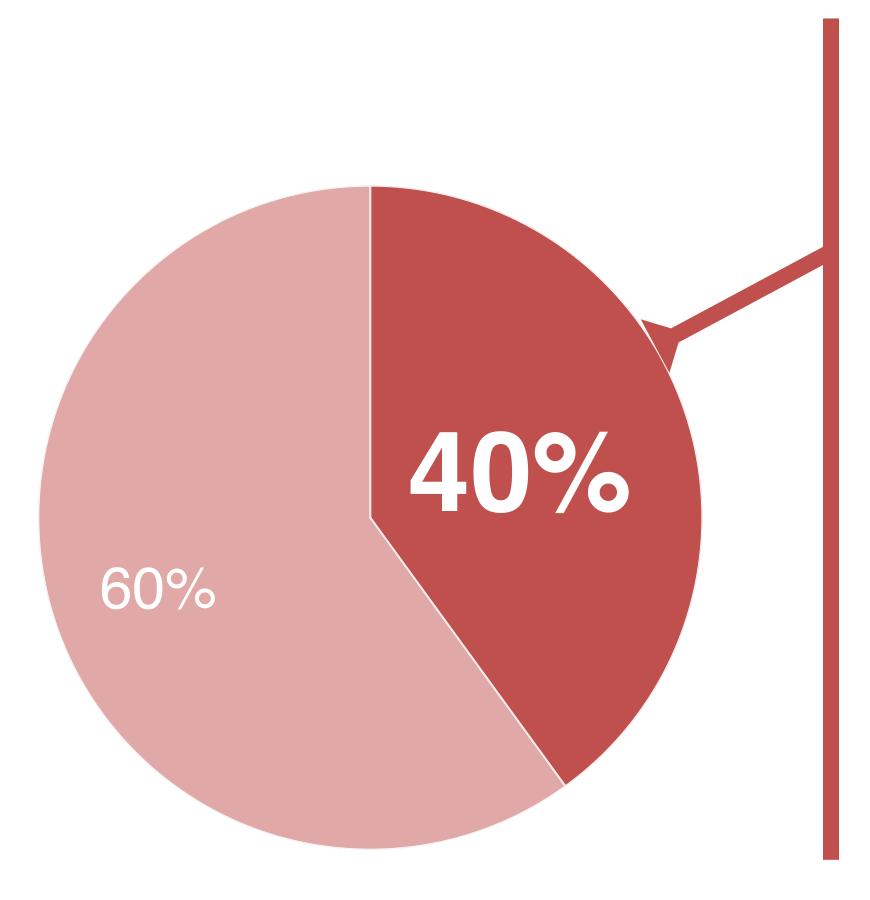
#### 96 responses

male: 71, female: 25

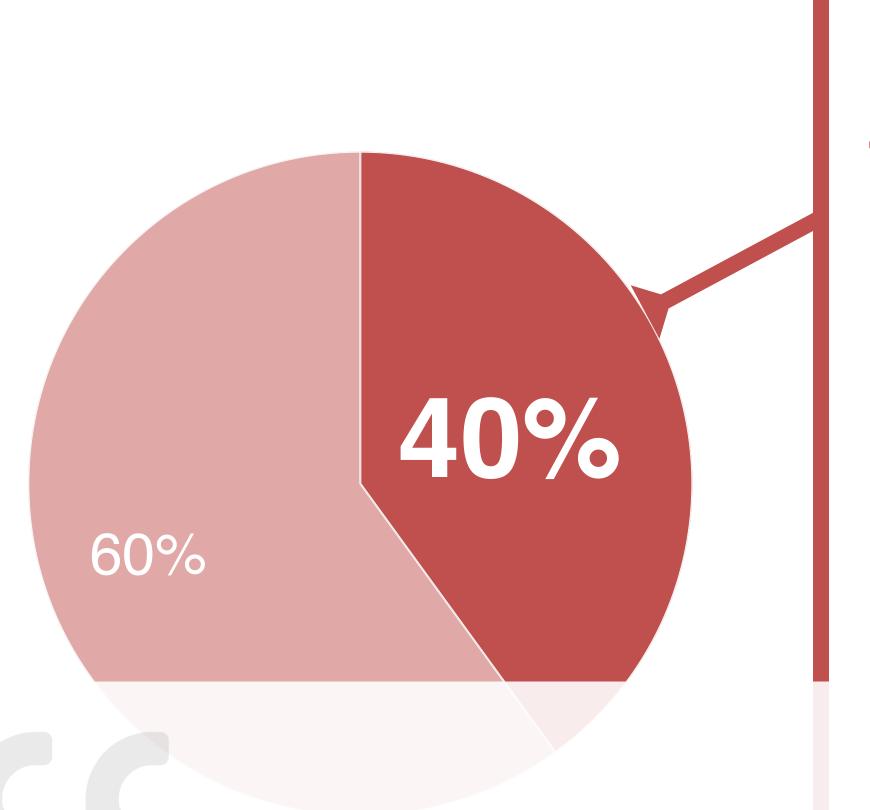
age: 18–66

categories: 9



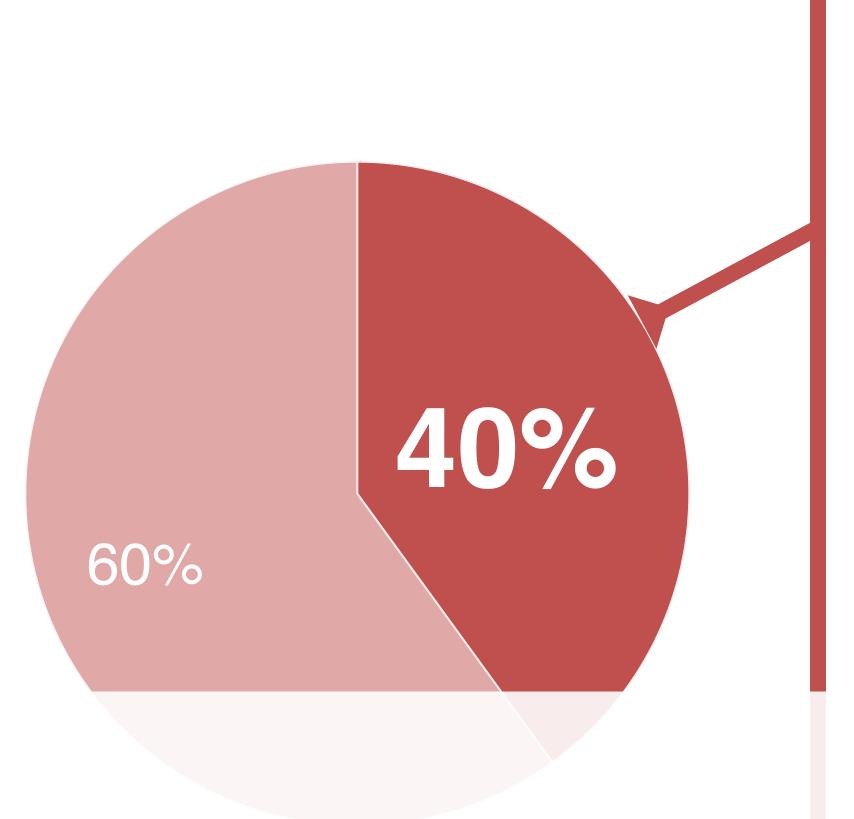


Workers describe the current Upwork careers as short-term, unstable, or lacking in career



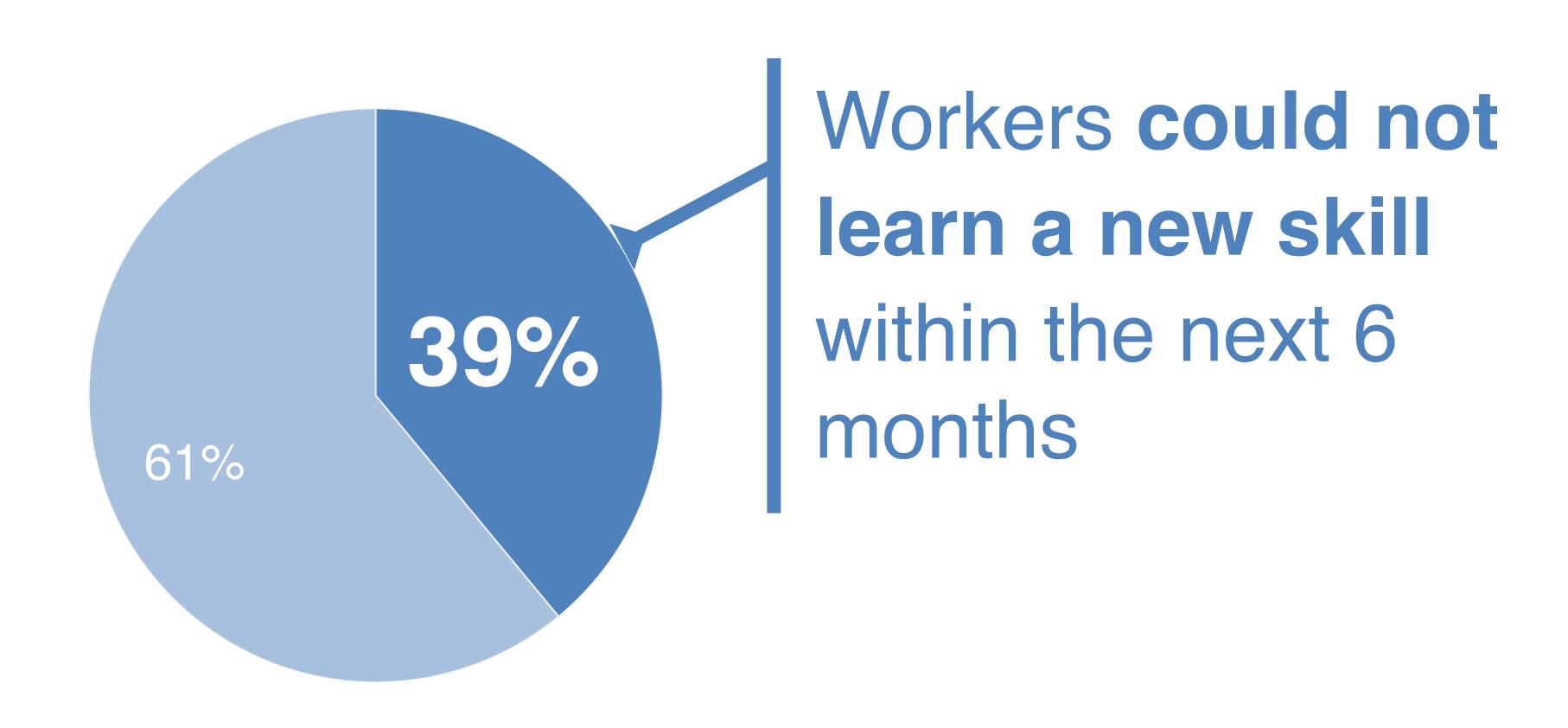
Workers describe the current Upwork careers as short-term, unstable, or lacking in career

"there's **nothing with trajectory** into the field I really want to pursue."



Workers describe the current Upwork careers as short-term, unstable, or lacking in career

Workers want to grow their careers, but face instability due to heavy competition

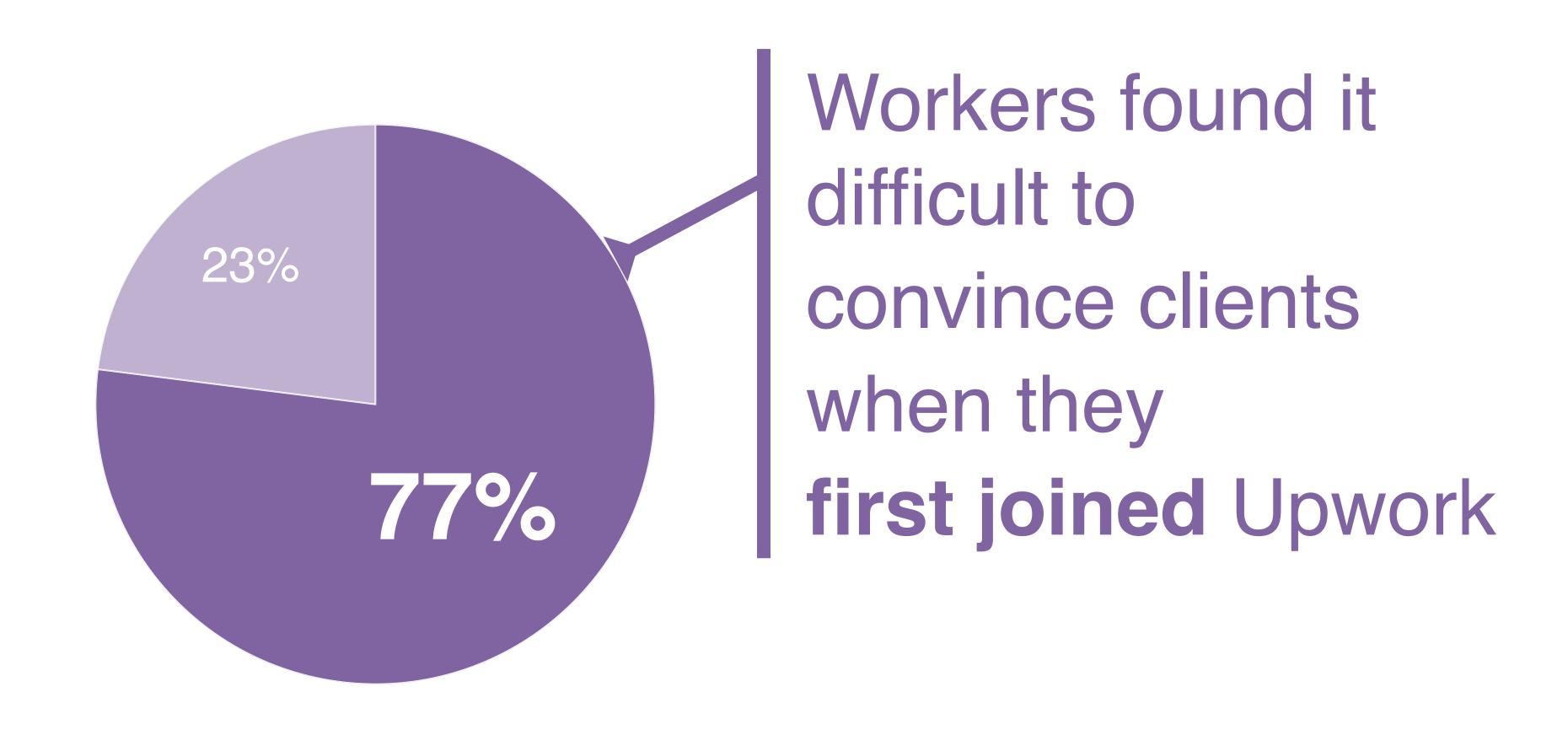


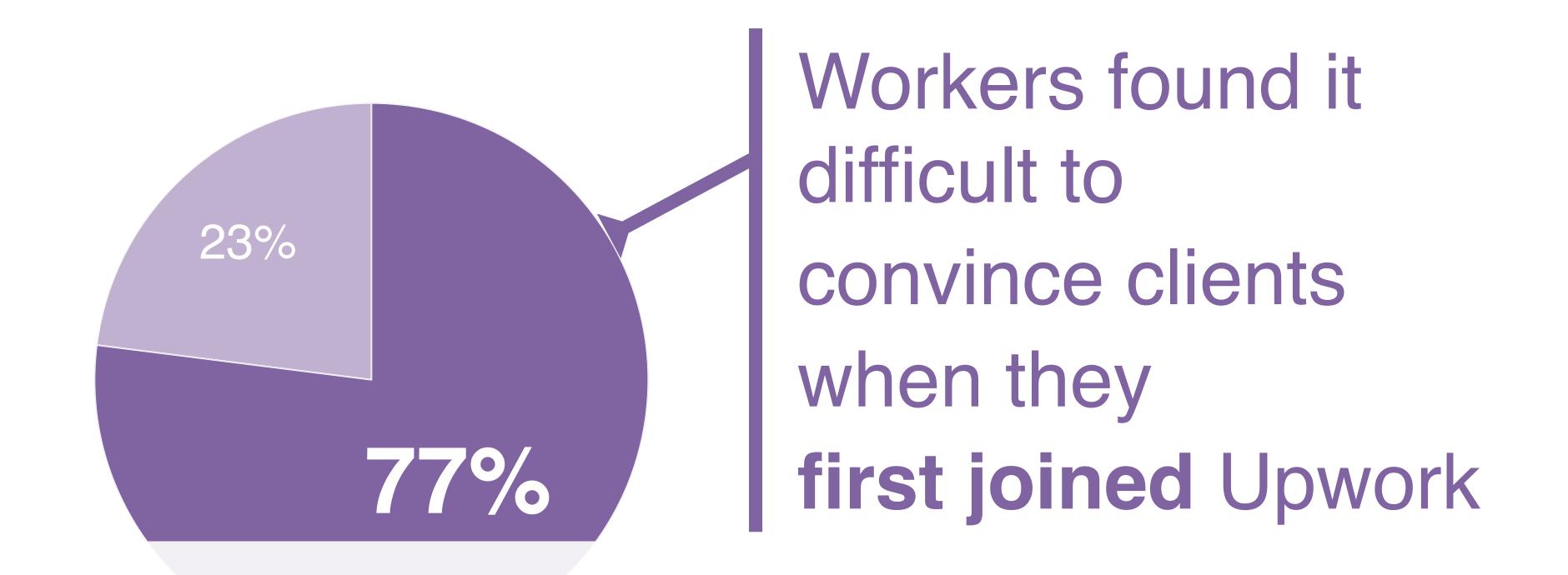


"I need more money to support my family, I take all the time I have for work."



Workers don't have **time** or financial resources to learn new skills





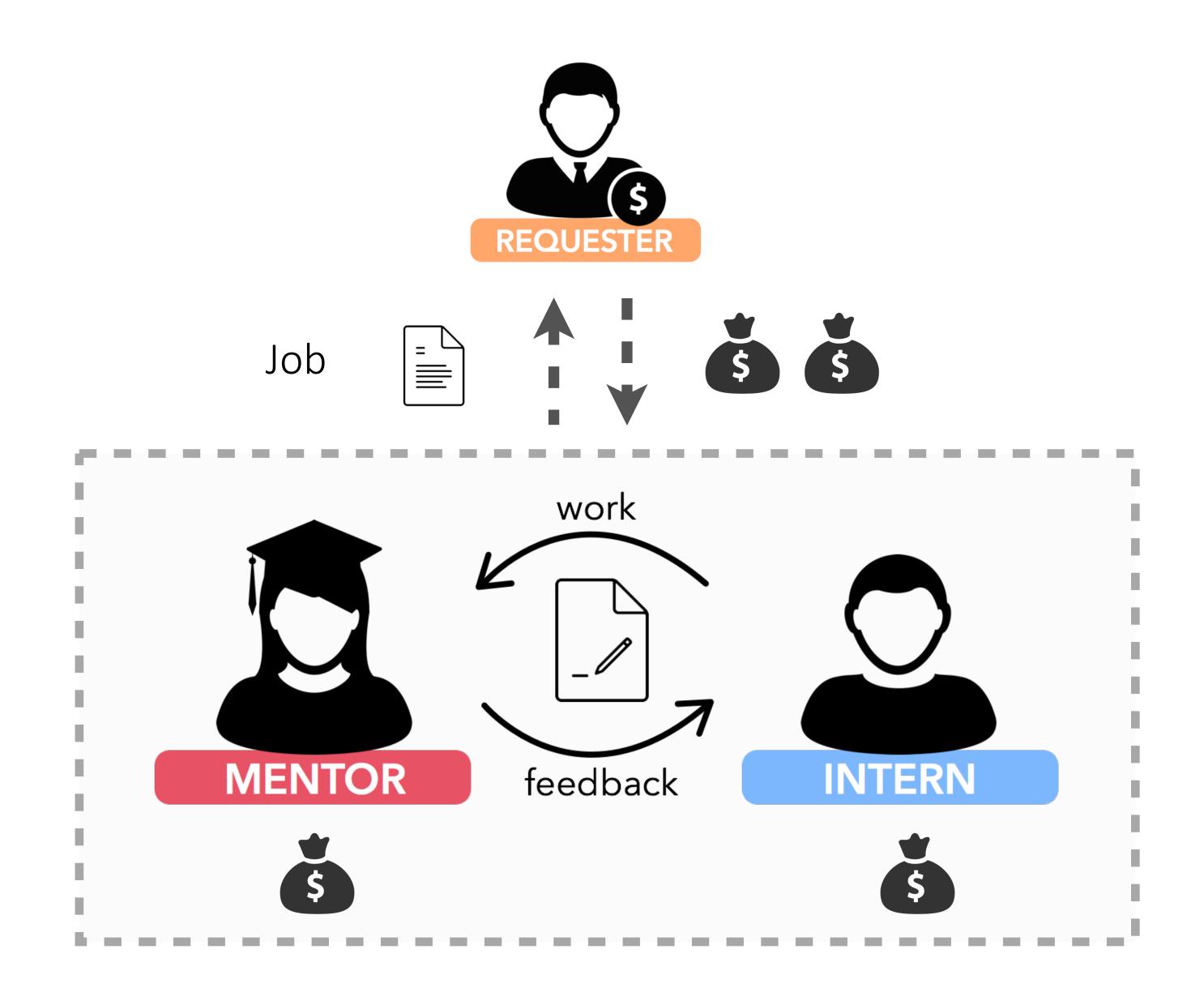
"I have to bid against more experienced, higher rated freelancers"



It is difficult to break into the new market due to the lack of ratings or prior reputation

- Challenges
- atelier
- evaluation
- Conclusion

#### Atelier: a platform for micro-internship

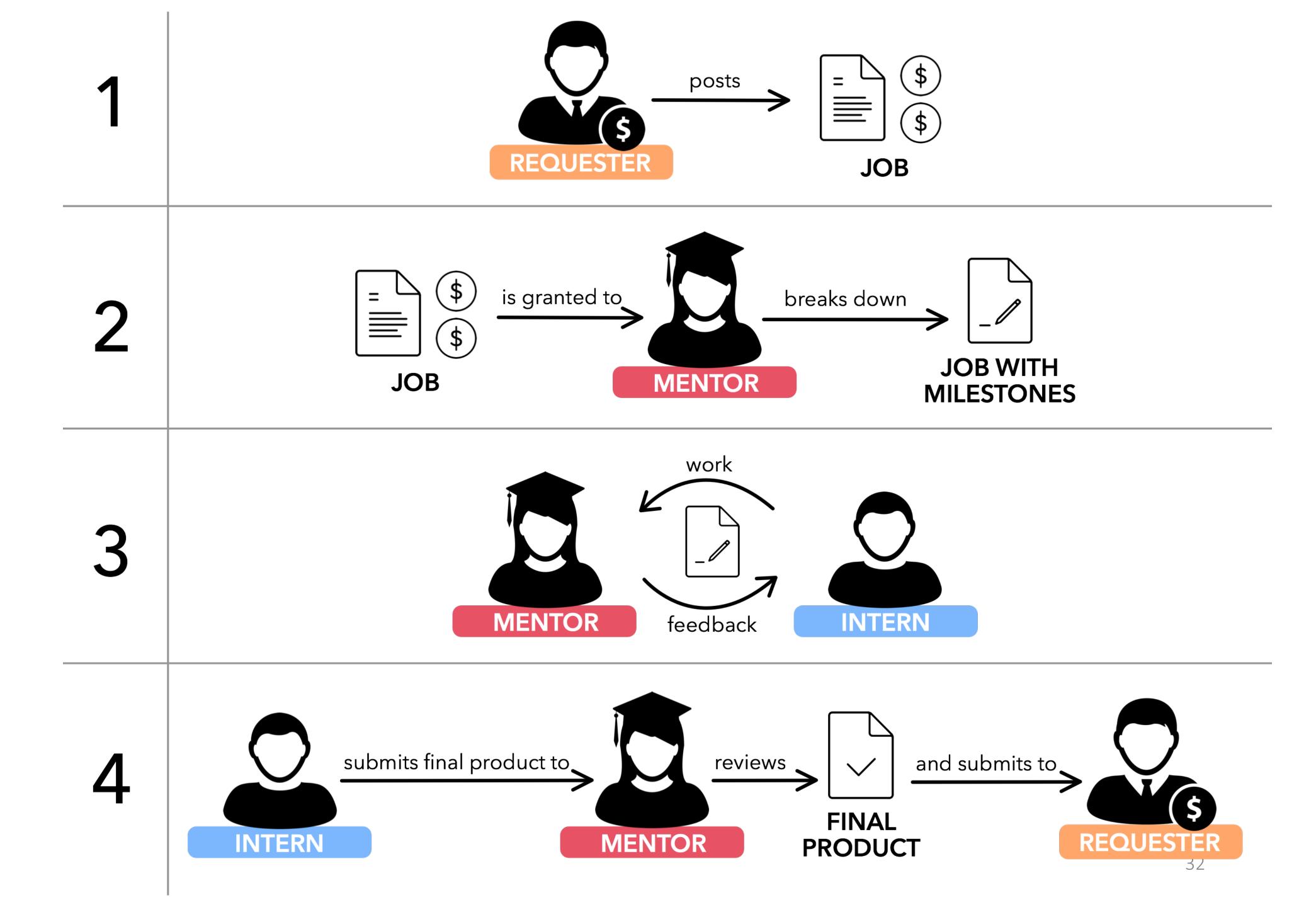


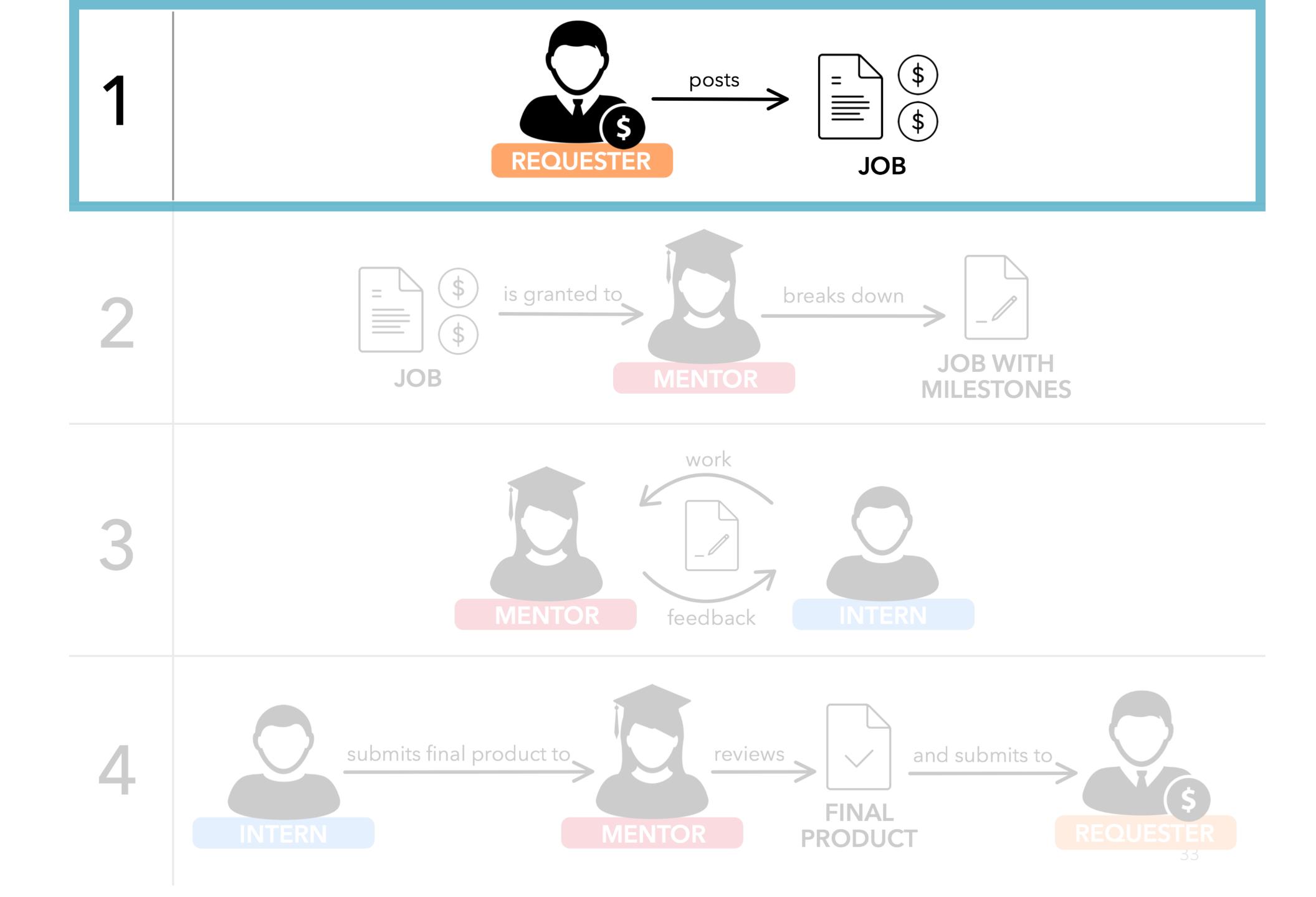
## one on one training and mentorship real world jobs

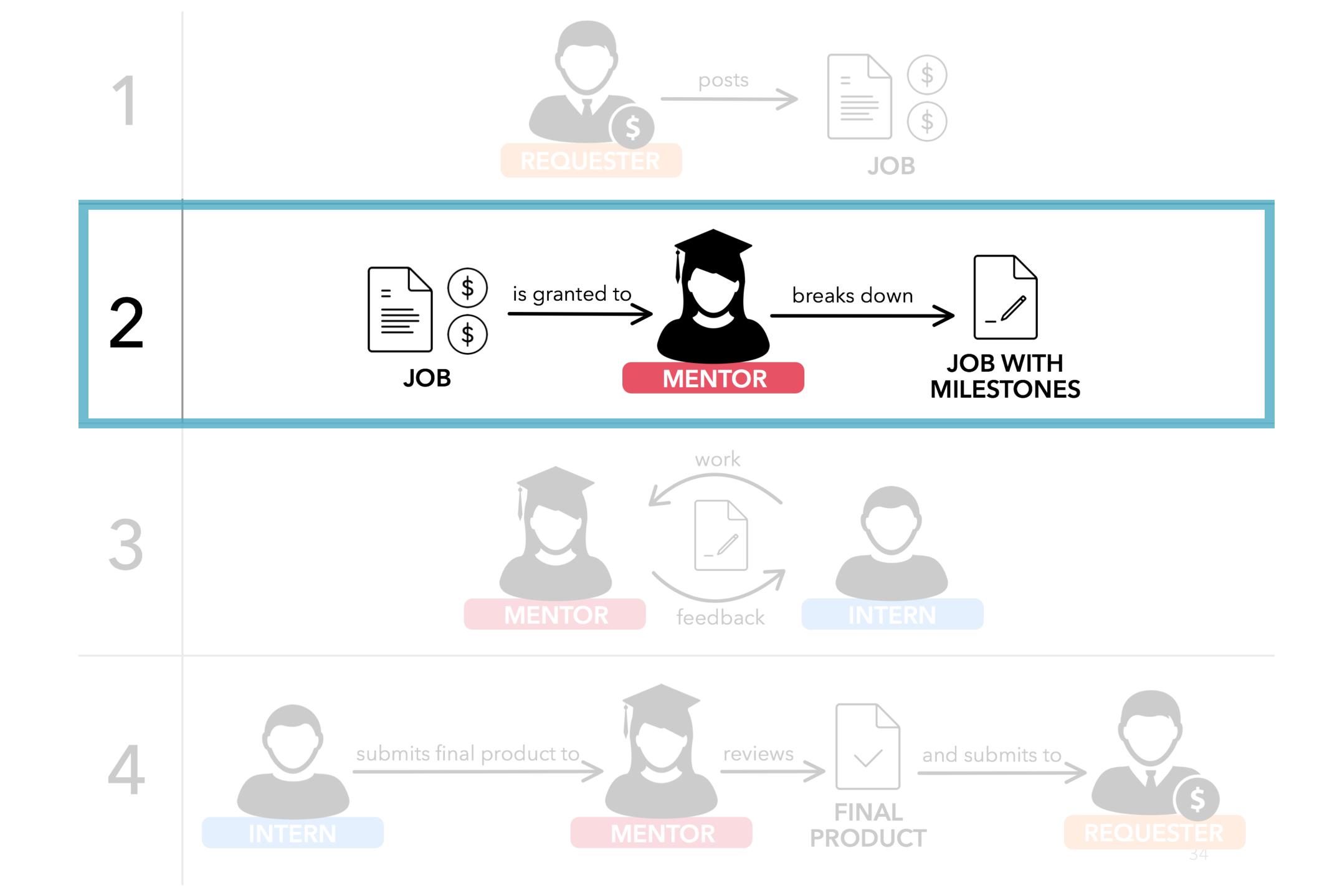


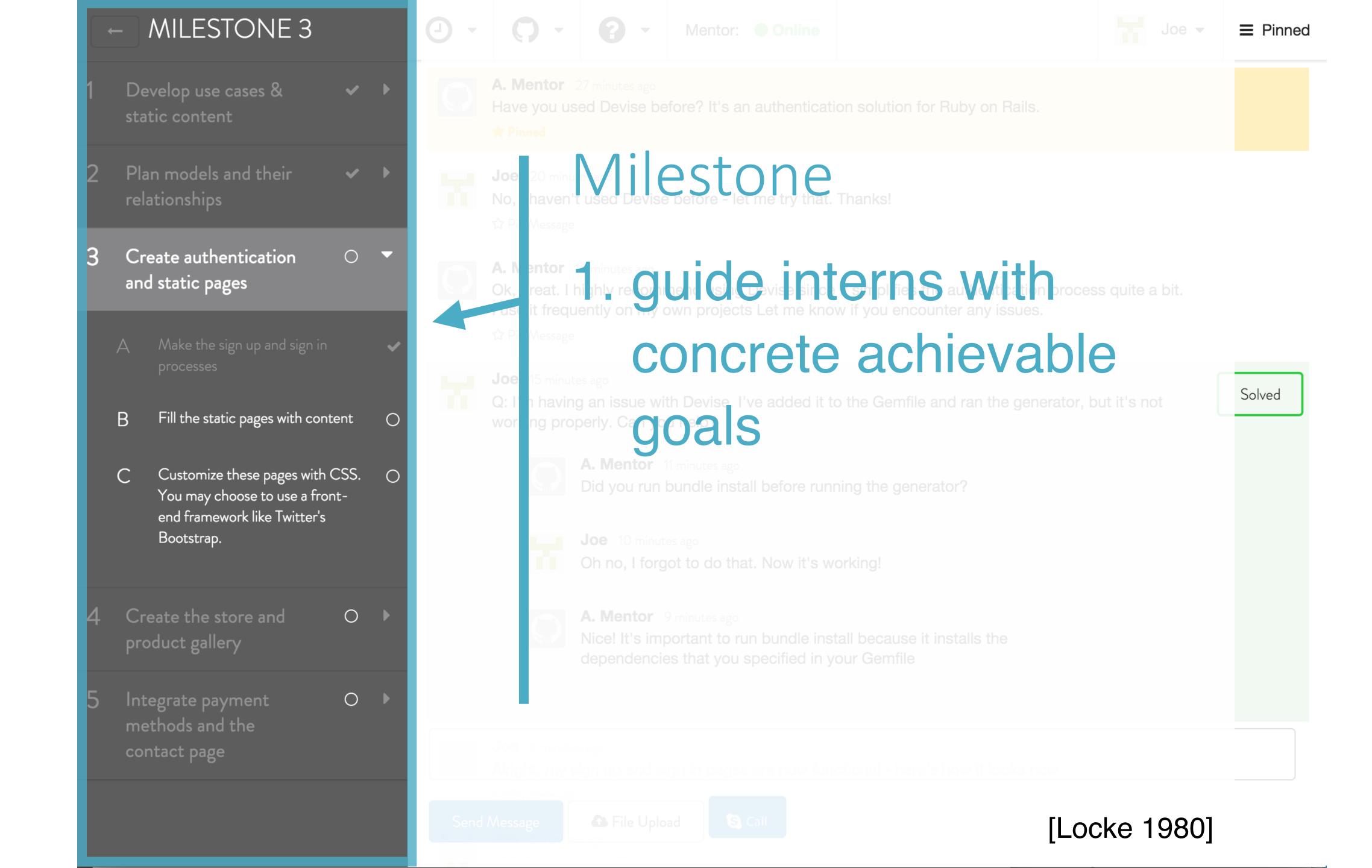
#### cognitive apprenticeship: apprentice learns by observing and practicing with an expert mentor

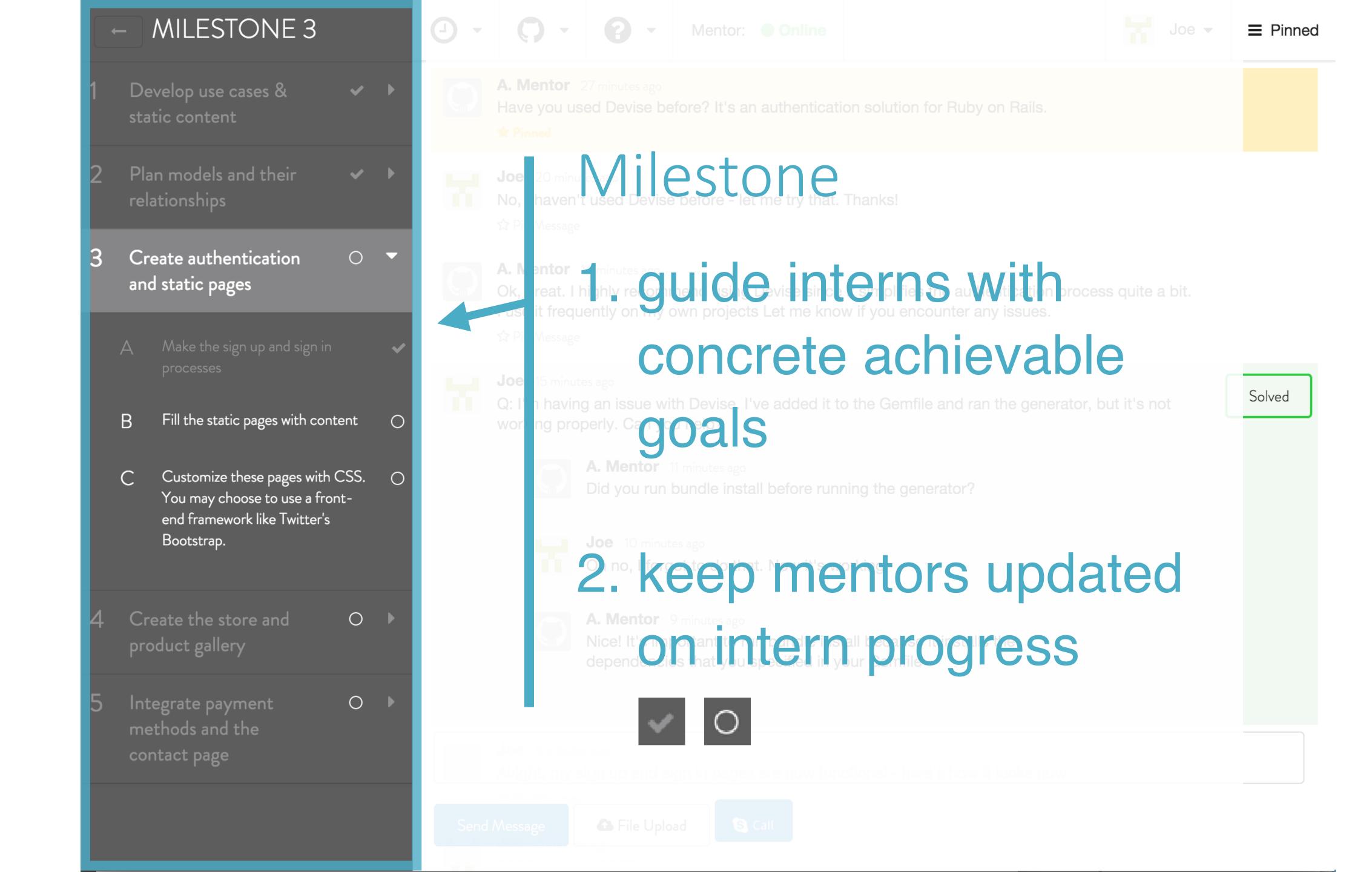
[Brown et al. 1989, Collins et al. 1989]

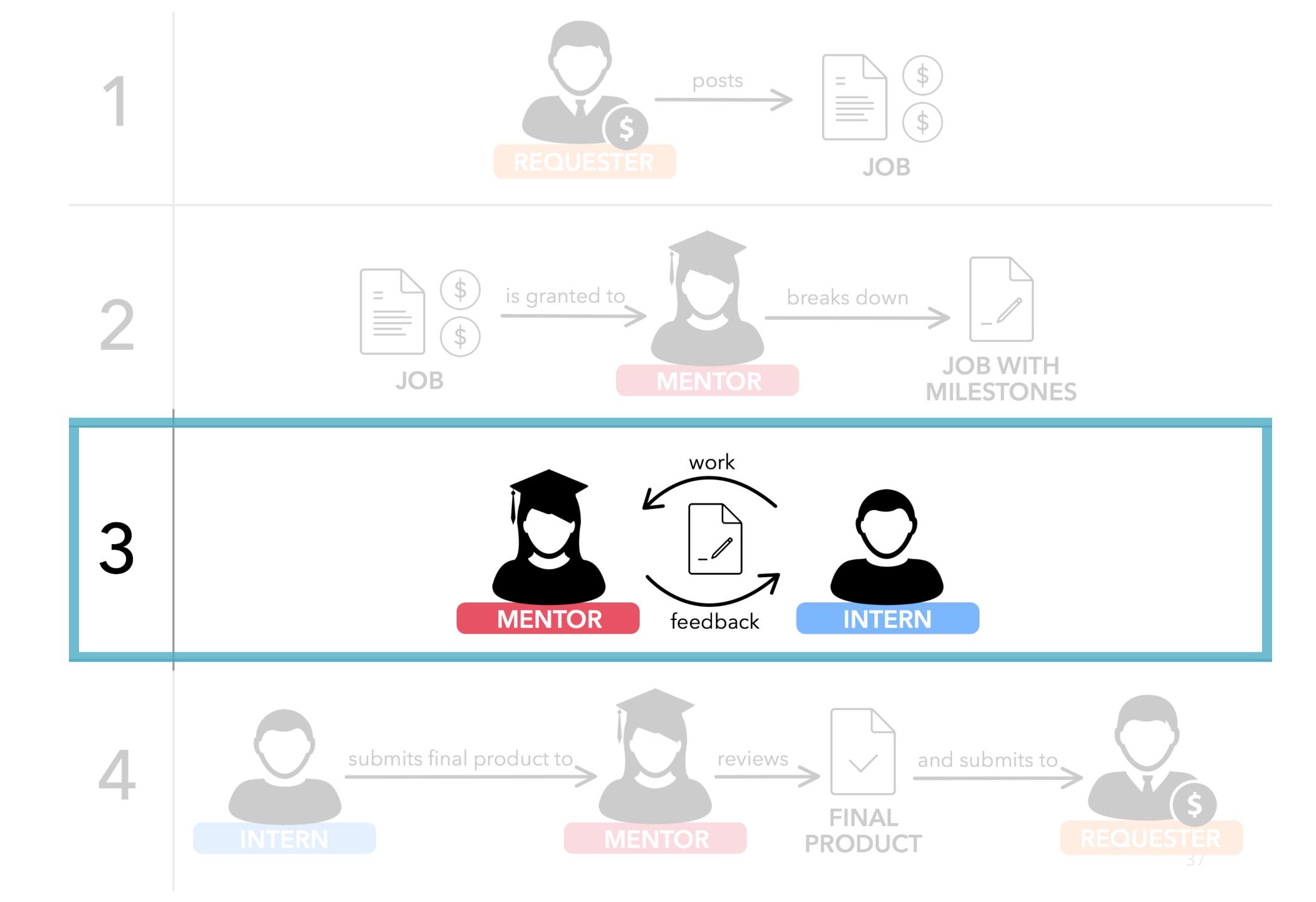


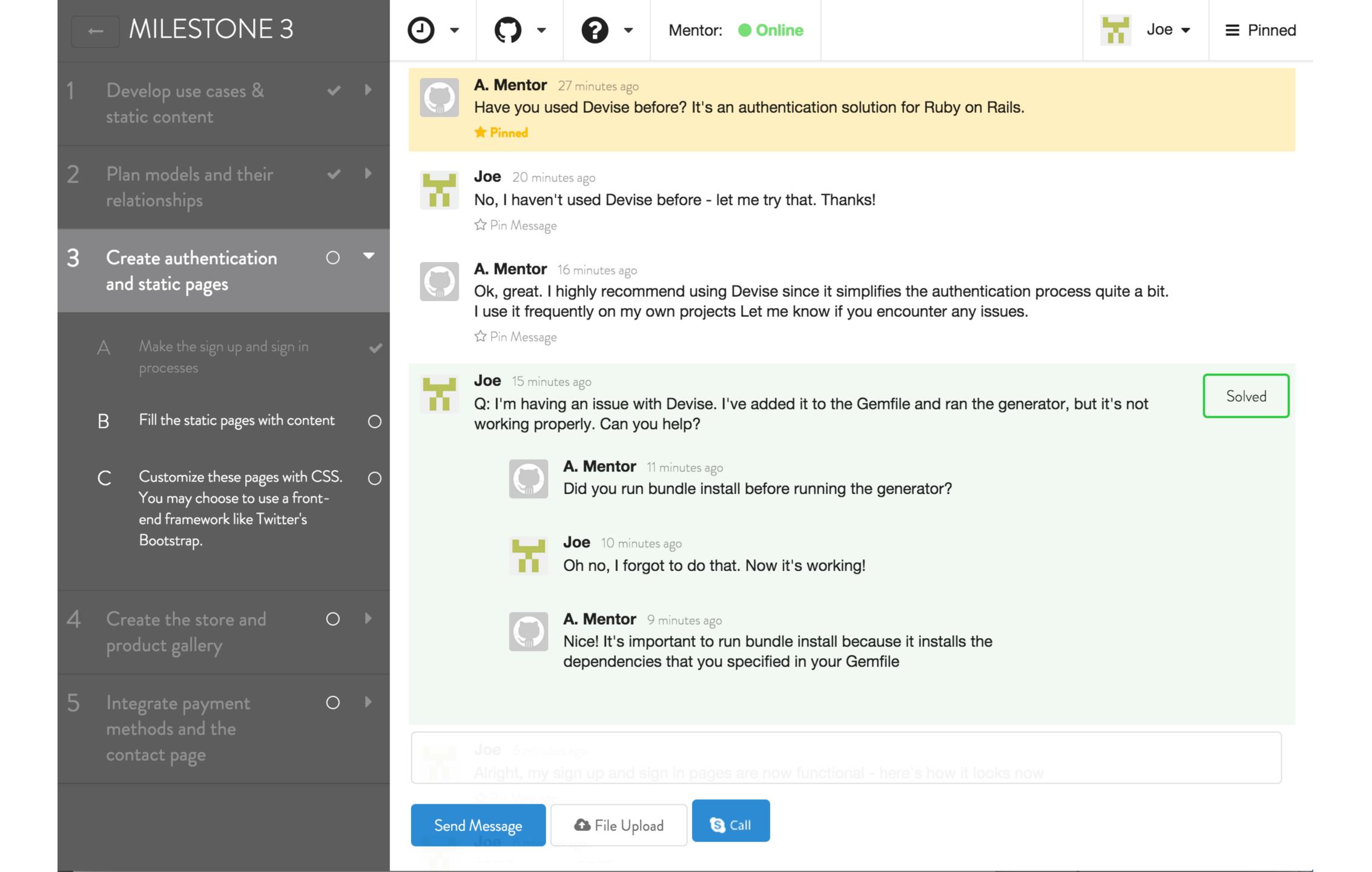


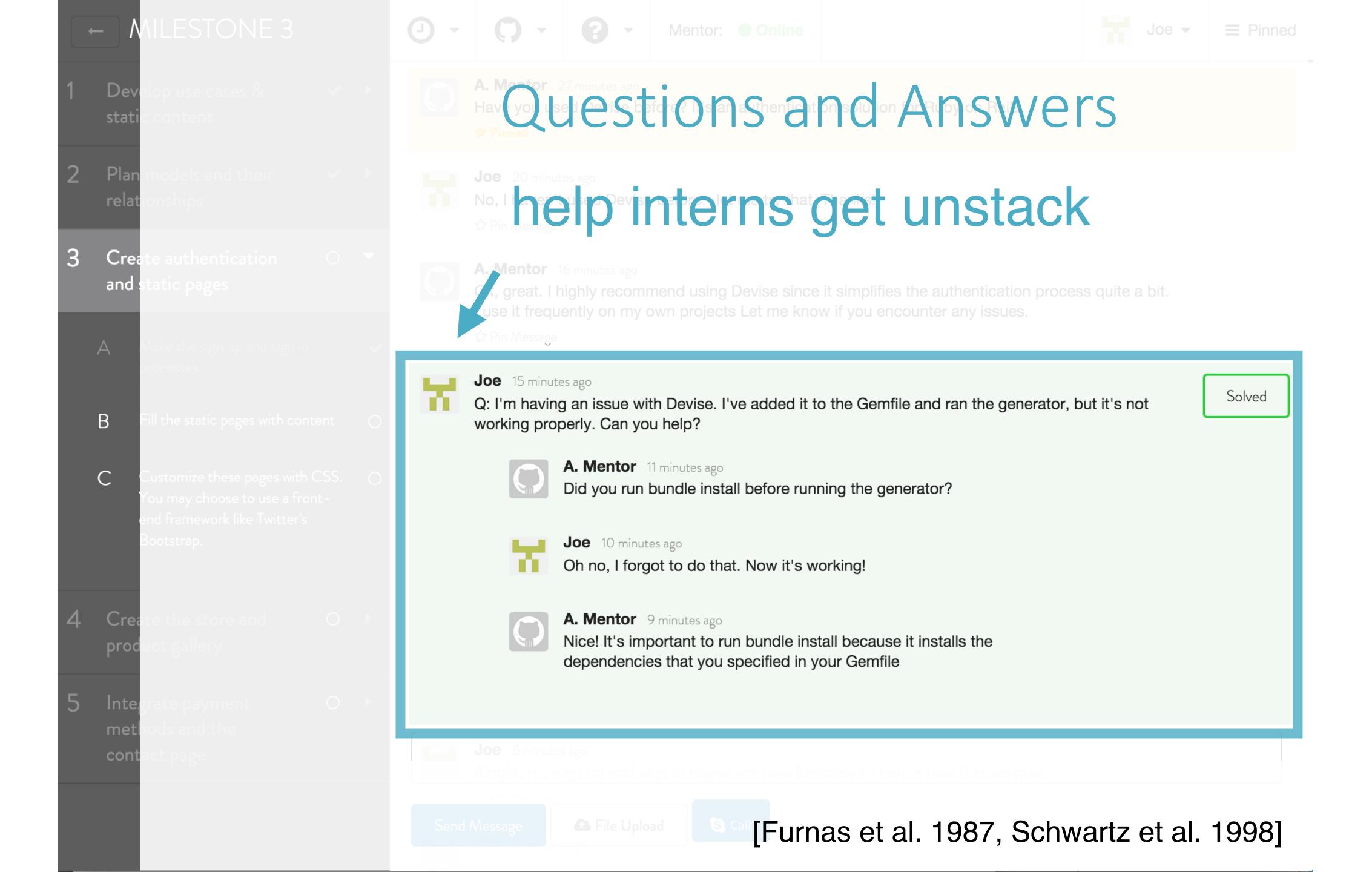


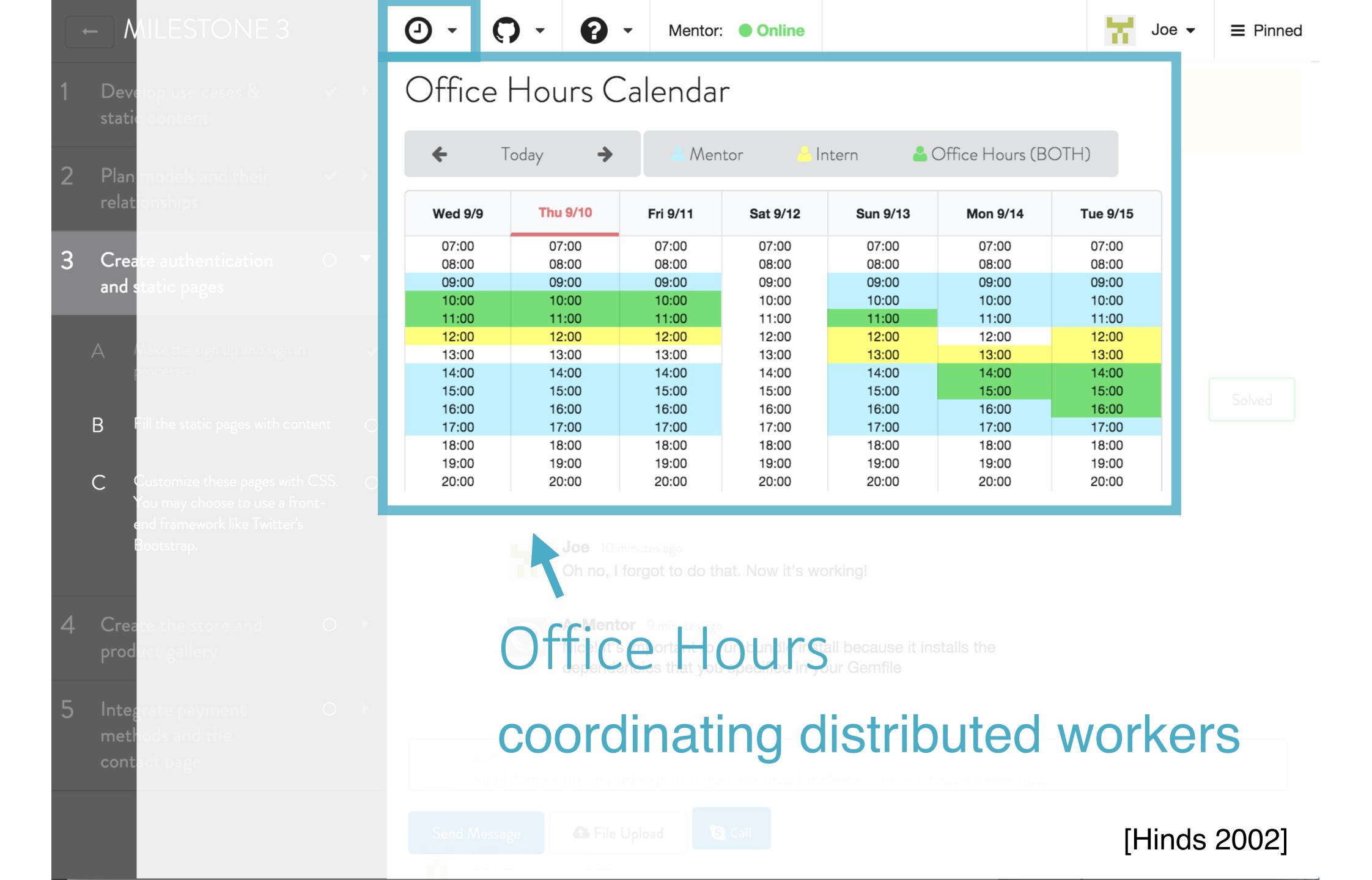


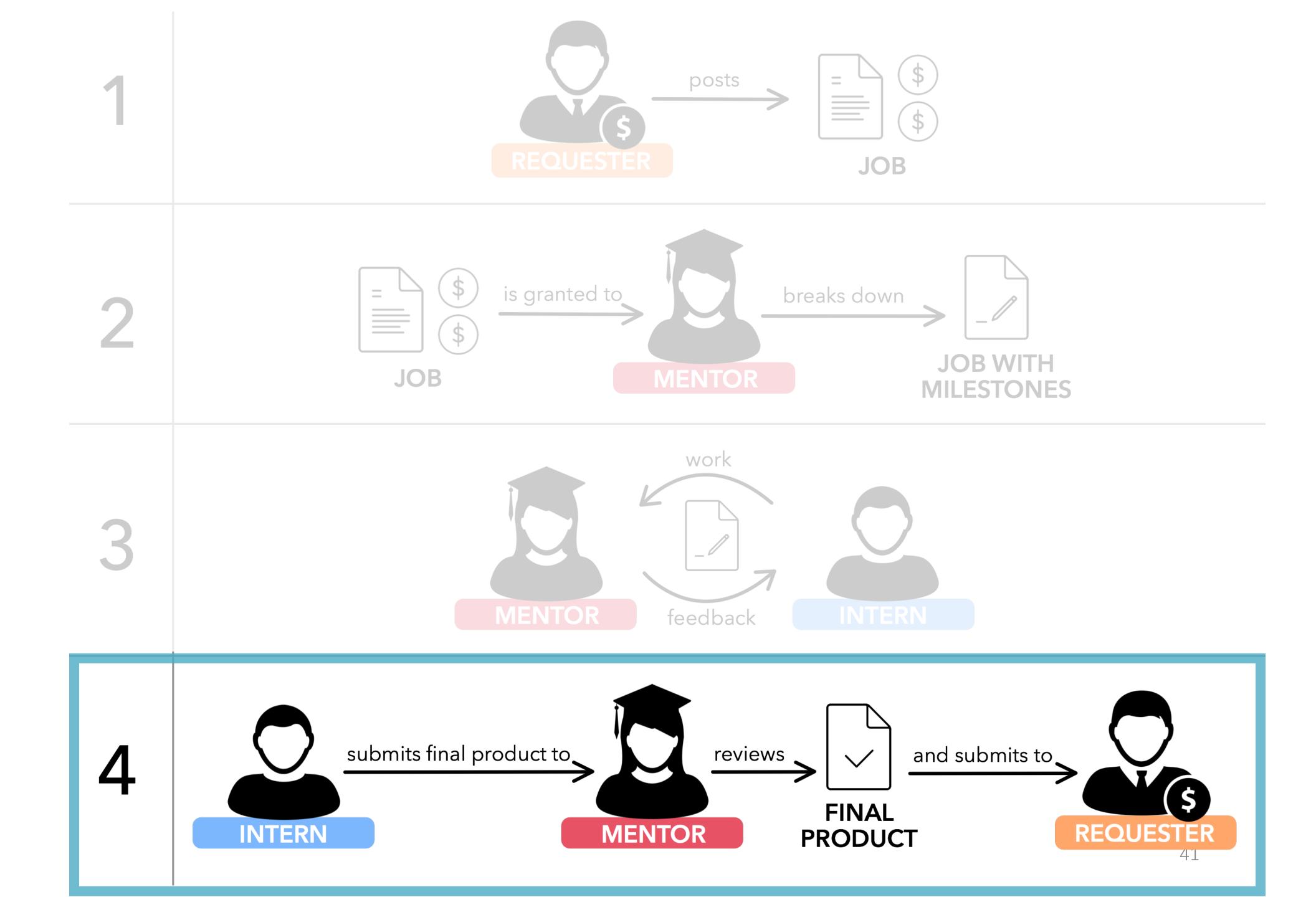




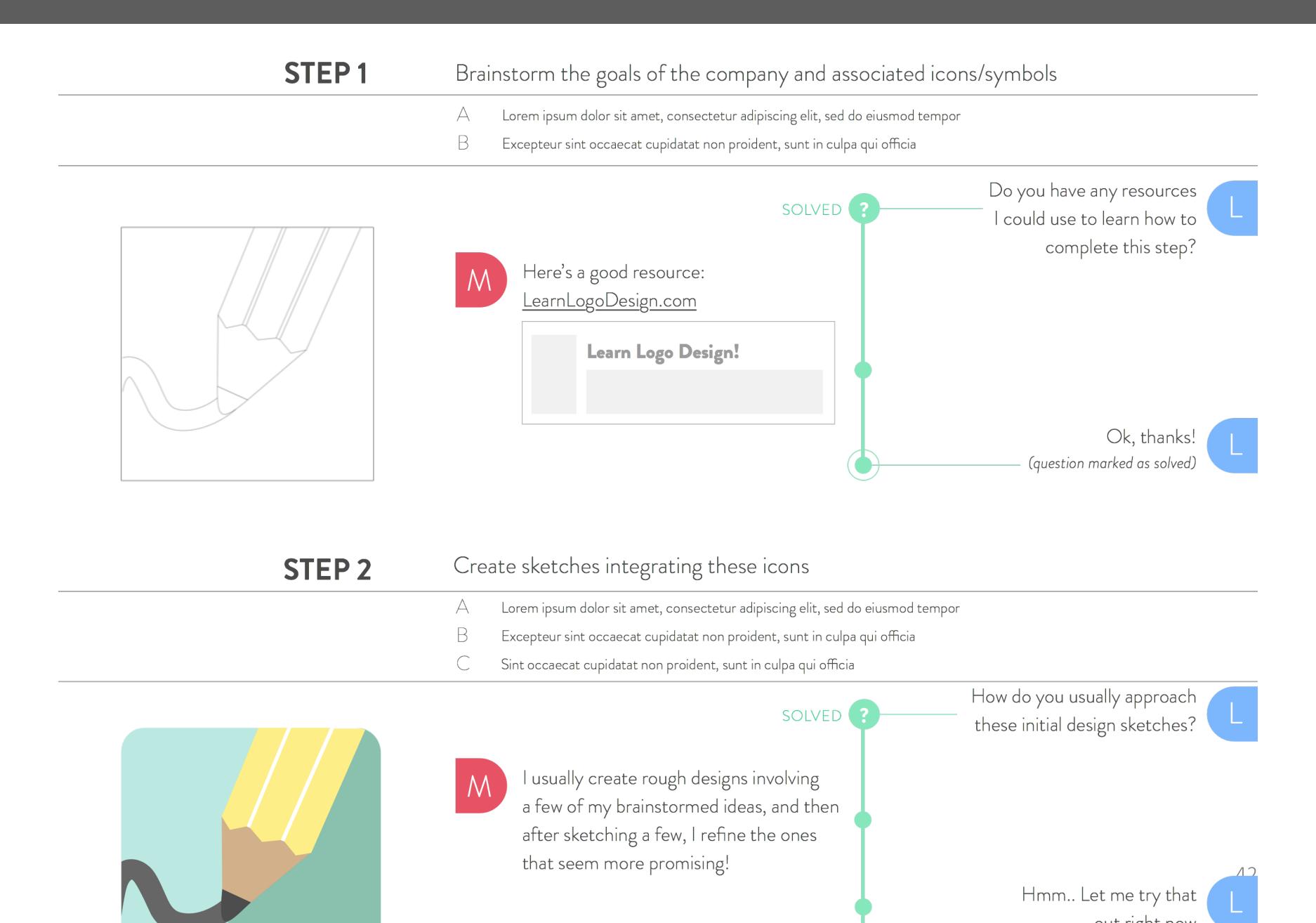








#### Tutorial: Company logo design with Illustrator



- Challenges
- atelier
- evaluation
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My Stats



FIND WORK MY JOBS REPORTS MESSAGES





Flag as inappropriate



**Find Jobs** 

Saved Jobs

**Proposals** 

Profile

Tests

Create a Ruby on Rails web application for a company's e-commerce store.

Scripts & Utilities

Posted 20 days ago



Details

Fixed Price

Delivery by July 24, 2015



\$ \$300

Budget

I'm looking for a worker who has an experience in Ruby on Rails. I want to create a company's e-

**\$\$ Intermediate Level** 

I am looking for a mix of experience and value

About the Client



★★★★ (5.00) 10

reviews

**United States** 

Washington 01:34 AM

33 Jobs Posted

46% Hire Rate, 1 Open Job

\$3,860 Total Spent

1) a store and a gallery to show products with pictures and prices

2) shopping cart function that can save products

commerce website that has the following features:

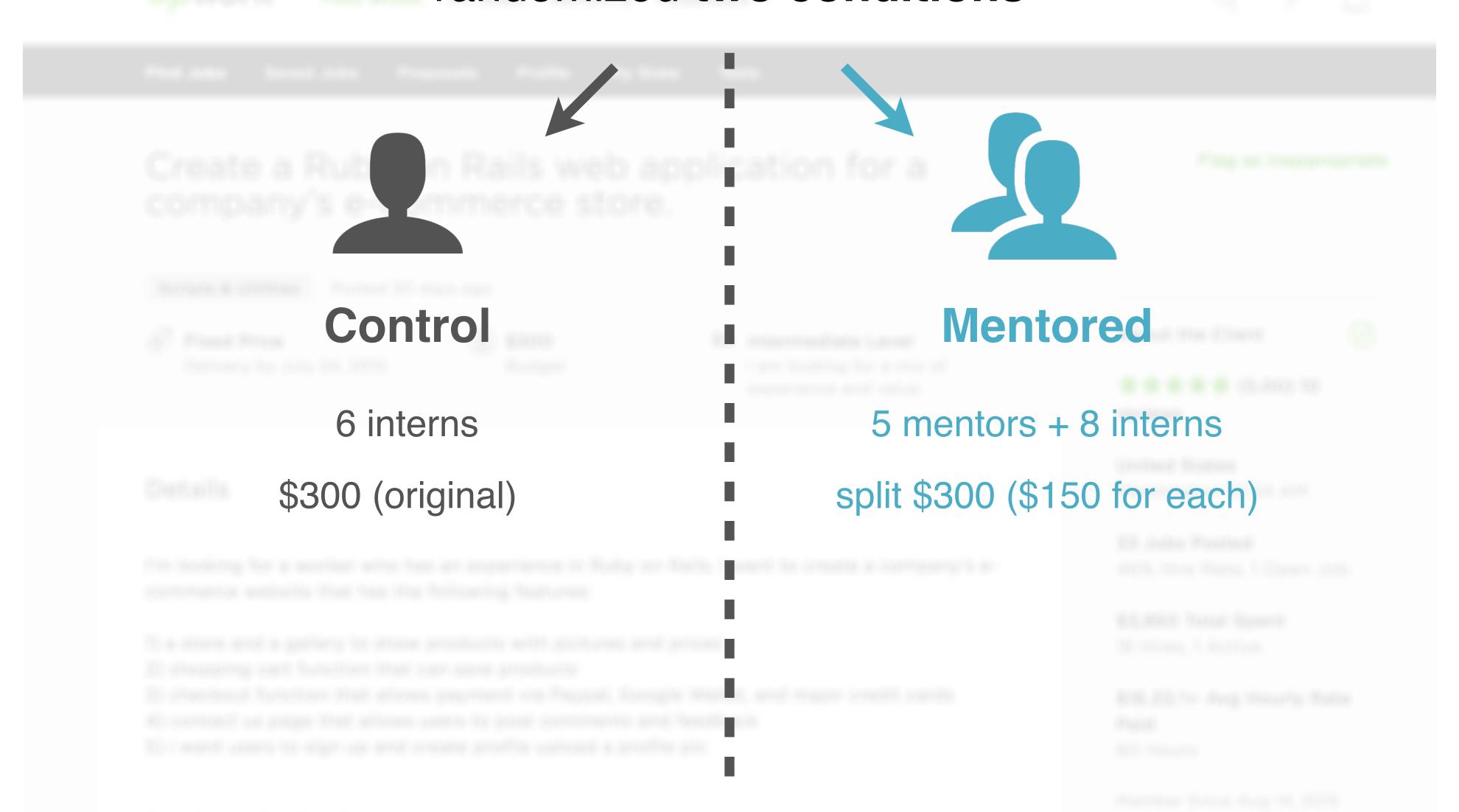
- 3) checkout funct We used an actual job posted on Upwork 3/hr Avg Hourly Rate 4) contact us page We used an actual job posted on Upwork 3/hr Avg Hourly Rate
- 5) i want users to sign up and create profile upload a profile pic

60 Hours

Member Since Aug 14, 2015

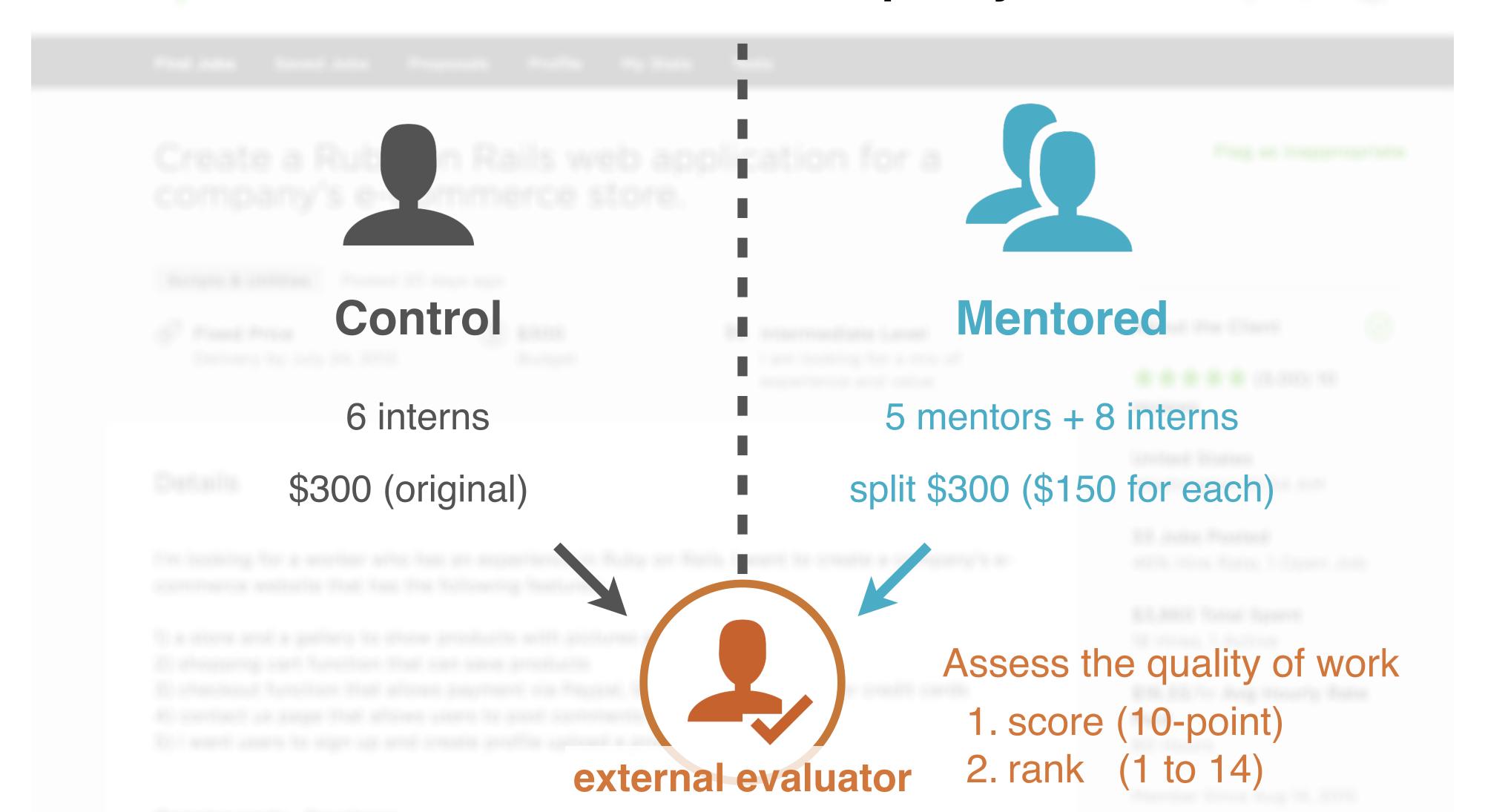


#### randomized two conditions





#### assessment of the quality







#### task completion time



Control



37.4 hours (SD=21.4)



Mentored



mentor: 5.3 hours (SD=1.8)

intern: 40.8 hours (SD=21.0)



#### quality of the outcomes



Control



score: 5.5/10 (median)

Q1: 5.0 Q3: 6.0



Mentored



score: 6.0/10 (median)

Q1: 5.0 Q3: 6.3

no significant results

**score:** *t*=0.22, *p*>0.05 **ranks:** *t*=0.25, *p*>0.05

### results



 Mentors helped interns get unstuck by providing conceptual guidance

Intern 6: "I got great advice on how to think in an OOP way, and I was able to ask someone for advice when I couldn't find any searching the internet."

### results



2. Mentors suggest helpful resources and new technologies

Intern 4: "My mentor introduced me to a lovely templating language — Slim — that I've now used and will keep on using"





3. Mentors shared best practice and industry convention

Mentor 3: "make a seed file as it is more appropriate and according to Rails conventions."

# results



1. get unstuck



2. helpful resources 3. best practice







#### Heavier use of Atelier was associated with higher quality

# of questions: corr(x, y)=0.84, t=3.84, p<0.01

# of messages: corr(x, y)=0.89, t=4.68, p<0.01

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## conclusion

1. concept of repurposing existing crowdsourcing tasks as micro-internship

2. a survey of crowd workers' career development opportunities

3. quantitative and qualitative evaluation with the field deployment of Atelier

### micro-internships paid, mentored, real-world work experiences



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